

REDPRICK



The
Community Experience

Intentionally Blank

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SAFETY

If you have cum here concerned about you and those you care abouts safety, then you have cum to the right place.

Safety as a word is meaningless unless you define it. This tome is our definition of safety.

After reading it if you feel like these principles, ideals, policies are on par with how you define safety then we welcum you to Redprick events.

The Event Experiences

Our goal at Redprick is to merge the kink community and the pirate community into one community that we like to call kinky~piracy. While we are not limited to just the pirate & kink communities you will always find our events to have elements of kink and or dungeons play spaces.

Immersive event or Festival?

Many have never stopped to think about the difference or even if there is a difference. We are an immersive event. What makes us an immersive event you might ask? We push our events to have the feel of the period whatever that be. Do we take it to the extreme, no! We don't want our attendees to stress on if they are period enough, that's not our priority. We figure once you get your feet wet and get a feel for what you might want to do to become more immersive, your natural desires will take over and you will get the bug to embrace the period. Our camping events are for a long usually 4 day weekend. During that weekend you are totally immersed in our event period from the time you arrive till the time you leave. We try not to break the magic. Another difference from a festival is that we are a private event. Yes even though anyone can buy a ticket, once you do you become a member of our private community. You cannot buy tickets at the door like at festivals.

Private Event

Everyone who attends a Redprick event is a de facto member of our club. We set up our business that way so we can ensure our events are 100% private and is one of the reasons we don't sell tickets at the door. Your membership lasts for the remainder of the month of purchase. Membership allows you to attend our private events in that month.

Adult Event

The type of events we host target advanced adult concepts such as kink and polyamory that lend themselves best to a more mature and seasoned community. We have set the minimum age to join our community at 21 years of age.

Garb

Garb simply put is period clothing. At Redprick events most of us will be in garb the entire time. Why garb? The goal is to immerse you in the sights and sounds of the period and it would be hard if we all were in mundane clothing.

How can I get garb? Garb can be simple or wildly ornate. Which way you go is up to you. There are many stores online that sell garb and local stores too. One of the best places for a creative mind is 'poppin some tags' at the local thrift store. Now you're not going to find off the shelf pirate garb at a thrift store (well maybe lol) but with a creative mind and or a YouTube video or two under your belt you can do quite well and save some money over direct purchase.

What if my kink is being a Furry should I still wear garb? We ask instead of garbing your skin that you garb your fur. We encourage you to explore how your fursona would look in the latest garb of that period.

Casual Mundane Clothing

As themed event hosts, we strive to set an ambiance that is becoming of the events era. To help set the mood we have made it [taboo](#) to wear casual [mundane](#) clothing in some of our events spaces. See the event specific addendums for more details on those spaces. We ask all who attend to make an effort to wear period garb while at Redprick events. No one will shame you for your garb or garb choices. We are accepting of all, but we ask that if you decide to cum that you make an effort. If you need help just ask in one of our community social pages.



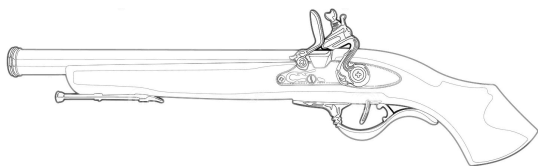
In-game

You might hear seasoned event goers using the term in-game, so what does this mean? Part of the experience is playing a role with a persona you create. By now you must be thinking you have entered the world of LARP (Live Action Role Play), and to some degree you did. We like to think of the persona as something that you dawn when you garb up, and when you leave you put away for the next adventure. Is this required, no. Does it improve the event, sure it does. Your persona gives you a basis to interact with others at the event. Example you are wearing a set of shackles on your belt. Well, it might be because you're kinky or you think they are cool. But how you might choose to respond is now in part with your persona. I am a slave trader from a distant shore and I need them to ensure my slaves can't go far should they try to run.

We encourage your mind to daydream about what you might see yourself as in the events period. Are you a hardened Captain of the seas, or land loving shipwright? Have you sailed the skies in your airship, or delved to the depths, as crew, with Captain Nemo? Unfurl the sails of your mind to a world where you write the tale and live the adventure.

Black Powder & Pyrotechnics

A pirate wouldn't be worth their weight without a trusty musket by their side. We welcome muskets of all shapes and sizes. We ask if you bring muskets capable of firing live rounds that you thoroughly inspect the arm and ensure that it is safe and unloaded. Any use of black powder or pyrotechnic activities must be approved through The



House. All black powder activities are fired as blanks for sound recreation only. Redprick events will have black powder theatrics as part of the immersion from time to time. Those theatrics are closely supervised by trained professionals.

Biffy Post

Everyone loves a good biff post. No better way to share the when and where your events are. We also have a digital biff door on our Discord. Each event we will have a digital biff door and you can post your activities there. If you want to get your event on the official schedule watch the event chat for when we post the 'Get your event on the biff door'. This is our form to get your event listed on the official schedule. If you do choose to post your event on the physical biff door make sure you do it in a way that is easily removable and not permanent. Damaging the biff is not acceptable, duh! Lastly, we expect you to remove your post off the biff door by packout. Your mom might be at our event but unless she is going to remove it for you, please remove your own biff post.

Code of Conduct



The First Rule

The first rule of Redprick is we don't discuss who was at Redprick events! This is in part or in whole a kink event and as such we don't discuss who was at said event.

Just because kink might be part of your everyday life does not mean the next community member is so fortunate to be able to discuss kink in their [mundane](#) lives. So, we must assume that to divulge a person's involvement in Redprick events, aka BDSM/kink events, would be unconsensual and therefore something we won't do.

Don't Yuck my Yum

Each of us is entitled to like what we like without suffering the public's disdain. While as humans we all pass judgment, it's how we act upon it that matters. It is taboo to kink shame or yuck another's yum. If you think there is something that violates this Community Experience afoot, please see our Inquisitors, else, please keep your comments to yourself!

Two Feet Rule

This is our golden rule that will improve the quality of life for you and those around you. If someone is *indirectly* doing, saying, or otherwise causing things to be offensive to you, apply the two feet rule. This is where you take your two feet and walk away. The operative word here is 'indirectly'. If someone is directing their words or actions at you this becomes a different matter. The two feet rule can still be employed to stop these more direct offenses but other actions might be warranted as well.

Shenanigans

We encourage bribery, cheating, stealing, skullduggery at our events. Is there a time and place that is best to partake in this? YES! Shenanigans are always allowed in the games and activities. You are welcome to have shenanigans between ships and crews but it must stay friendly. Make sure all parties are willing to participate BEFORE you partake. If things take a twist for the worse, tell everyone involved you're done and that you are rescinding your consent. The goal is to keep it fun and friendly. Doing any of this nonconsensually, like anything that is unconsensual, is not allowed.

Don't Play in the Gray

Don't play in the gray areas of the Community Experience. Note we are only talking about the Community Experience here. The gray areas and loopholes are the places many pirates want to live, and we encourage it but just not with our Community Experience. Playing in the gray areas always hurts someone as another will see you as having advantage over them. If you play the gray areas and find yourself on the wrong side of an Inquisitor, be ready to endure the community penalty. The Community Experience is in place to ensure fairness and a uniform experience, please don't be that person.

Respect Thy Fellow Community Members

When it comes to working out issues with your fellow community members we ask that there be no hard and fast lines in the sand. Please be willing to work things out and give a little. Community members may find that if flexibility is given now, greater rewards may be reaped in the long run. Everyone deserves respect until they have proven that they are not worthy of it. While you're at Redprick events we ask that you give everyone respect for the weekend and if for some reason you can't, please come see an [Inquisitor](#).

Some members of the community devote more time and effort than others to ensure the success of the event, we call those members Staff. Please respect their decisions as it is not an easy job!



Social Drama Free

Social drama as defined below is not permitted at Redprick. This section will define what constitutes social drama and what level or how much drama is acceptable before Redprick takes action.

- Who can social drama affect and who can cause it:
 - Anyone
- What is social drama:
 - Words or actions that have an undesired emotional effect on others in our social setting(s) or the event.
- Where is the scope of this section:
 - At Redprick: event locations, websites, social media, promotions, or any activity where Redprick is involved.
- When is this a concern:
 - Anytime
- Why is this a concern:
 - Social drama brings up tension, fear, anxiety, and an overall



negative feeling or negative vibe anywhere it exists.

- Responses:
 - While we always take each issue case by case our usual responses will range from official warnings to banishment.

Social Drama Criteria Matrix

Criteria Combination	Was there an action or verbiage that caused emotional distress, discomfort, or harm?	Was this action or verbiage done or said in a social setting or with multiple people?	Was the action intentional to cause unconsensual emotional distress, discomfort, or harm?	Was a warning given to the person causing harm and the harm continued post notification?	Did the action(s) or verbiage cause others to react in an undesirable way?
1	✓	✓	✓ ¹		
2	✓	✓		✓	
3	✓	✓			✓

¹ Regardless if this was done in a social setting or not this behavior is still prohibited at Redprick events

Explanation:

We can tell from the above matrix that there needs to be a triggering action or verbiage as well as this needs to be done in a social setting or spread amongst people. This leaves us three additional criteria points to determine if this meets the threshold for action by the event. Any one of the additional remaining matrix criteria points will meet the threshold for event intervention.

- Was the action intentional?
- Was a warning given to the person causing harm and the harm continued post notification?
- Did the action(s) or verbiage cause others to react in an undesirable way?

Example:

Attendee 1 stated in a Redprick chat room that they might have an STD/STI and later in the conversation stated that they are looking to hook up at a Redprick event. While neither statement on their own merits alarm, the two in combination potentially does. Let's apply the matrix:

1. Was there an action or verbiage that caused emotional distress, discomfort, or harm?
Yes - People became worried that Attendee 1 was STD/STI positive and could infect others at the event.
2. Was this action or verbiage done or said in a social setting? Yes - They were on Redprick's Discord server.

3. Was the action intentional? No - Attendee 1 was not trying to cause any issues with their statements.
4. Was a warning given to the person causing harm and the harm continued post notification? No - No one in our example has notified Attendee 1 that this was disturbing.
5. Did the action(s) or verbiage cause others to react in an undesirable way? Yes - Many in that chat room notified the moderator that they were concerned that Attendee 1 would be practicing unsafe sexual acts at the event, which put the health and safety of others at risk.

According to our matrix criteria combination 3 was met and the event will intervene to bring relief to the situation. Our potential response would be to make contact privately with Attendee 1 and warn them of the situation, bring light to the community's concerns and advise good social media practices. Additionally we would take this time to remind Attendee 1 of our STD & STI disclosure policy.

Please understand this is an example with fictitious representation. For all that is good & sacred, yes, we know many, if not all of us have herpes in one form or another, and that it is an STD/STI! Again this is just an example, and there to help facilitate understanding of what one example of social drama might look like. This is why we address each issue on a case-by-case basis.

Politics Free Environment

For most of us this is our escape from [mundania](#) and [mundane](#) politics. We are all passionate people and we care about many political issues. Please don't let politics creep into our event. Our events are by design a place free of this. [Mundane](#) politics are [taboo](#) here. Please be mindful of hot button political issues that are covered in the veil of pirating, kink, safety, or personal identity. If our politicians, media, or prominent figures are discussing it please don't talk about it at our events. This is to include politically charged but not limited to:

- Iconography
- Clothing
- Language or slogans



- Flags (see below)

Flags

The flags you fly at our events can tie into our politics free policy. If a flag you want to fly is seen at a political rally then it has no place at Redprick events, save one the US flag.

Examples of taboo flags are:

- Confederate flags
- Sexual orientation flags
- Political movement or ideology flags
- Gender based flags
- Flags of foreign countries that are currently politically charged

The list above is **NOT** all inclusive but instead an example of the political or inappropriate period flags. Flags that incorporate any of the above-mentioned flags, similar flags to the above, or take coloring cues that can be mistaken as the above mentioned or similar to the above mentioned flags are also taboo. Examples of similar flags might be making an all red flag with MAGA font white lettering saying your pirate ship's name or having your crew logo on top of a rainbow flag. Please don't make us have to enforce this policy. We all know not to play in the gray areas. We work hard to make our events all inclusive, for all people, so all might feel at home. All those who are kinky pirates that is ;-)

Event Wristband

Everyone upon entry will receive an event wristband that must be worn at all times while at the event. You must wear your wristband on your right wrist exposed at all times for staff to see. We understand that some garb may cover the wristband and because of this, please understand that staff & [Inquisitors](#) will come up to you and ask you to display your wristband so they can verify you are a paid community member. If this intrusion is undesirable please ensure the wristband is visible at all times.

Being on-site without your event issued wristband is forbidden. If your band becomes damaged take the damaged band and your ID to The House and get a

replacement. Please don't make us be the bad guys. Please just wear your wristband.

Scruffy Looking Nerf Herders

While the event doesn't mind attendees having or even using Nerf muskets to duel with and/or to wear on their garb. It is [taboo](#) to host unsanctioned Nerf or Nerf like based multi-person activities at Redprick events. While we are not opposed to Nerf battles we want them to be sanctioned, advertised, and added to the official schedule if possible.

The Hand of the Inquisitorium, in good taste and proper form shall be forbidden from defoliating the frontal regions of the Hand's face which produces a manly appearance and credibility needed to perform the duties of Hand.

The Site Properties

We ask that you treat any of our event properties with the same respect or more respect than your own property. If you accidentally damage the property please let the house know as soon as possible. Unaddressed damage found by ownership will cause our events not to be welcomed back by the site owners, so please be respectful. See our event addendums for specific event site issues and concerns.

Private Areas

Private Areas are areas closed to access by the general public. This includes but is not limited to:

- Sectioned off areas of vendor booths as well as their encampment
- Staff Only Areas: If you see a sign marked SOA please don't enter that area or make your way around the sign to that area, unless directed to do so.
- Encampments or ships
 - Most crews welcome people aboard their ship or into their encampments. A time honored

tradition is to ask permission (hail) to come aboard. If you are looking to enter a camp or ship, a standard greeting would sound like the following:

1. Permission to cum aboard...
 2. ...waiting for a response...
 3. ...Permission granted!
 - a. If permission is denied please respect that crew's decision and move along.
- **DO NOT** enter an encampment or ship without getting permission, this includes but is not limited to crossing their camp area or cutting across their encampment.

Public Areas

Areas open to access by all event goers.

This includes but is not limited to:

- Roads, paths, walkways
- Redprick hosted activity locations.
 - Play Spaces, Communal Areas, Recovery Spaces, Class areas, Market frontages
- Vendor booths areas, accessible and open to all event community members for business.
- Performance Areas

Sex Positive

Redprick events are all sex positive events which means we encourage [responsible](#) and consensual adult behavior. Sex, sexual activity, and sexy pirates being super sexy are encouraged! 'yeah baby'

- Please practice safe sex
- If you have or suspect you have an STD or an STI you must disclose this to anyone you have sex with prior to sexual intercourse.
- Most of our sites are completely private from outside eyes and complete nudity is welcome. Portions of the site that can be

viewed from the public, nudity is prohibited per law.

Photography

Photography is generally frowned upon at kink events. We set forth the following guidance in order to help facilitate a common understanding of what is expected while at Redprick.

Warning: Photography of a person **must be consensual**. Failure will result in ejection and potentially banishment from the event. This serves as the **only** warning!

The **BEST** option for photography is having the event photographer take your picture.

- If the event photographer is roaming they will take your photo upon polite request.
 - Be polite to the event photographer as they are doing this as a courtesy.
 - Cash tips are an awesome way of showing support for the event photographer, but is not required.
 - Remember no pirate works for free, break loose with your cubits to show your appreciation!

The next best option for capturing that special moment is to ask an Inquisitor to help ensure good etiquette is followed.

- If an Inquisitor is roaming nearby feel welcome to politely request them to aid in your photo.
 - Be polite to the Inquisitors as they are doing this as a courtesy.
 - Remember pirates don't work for free, ensure you show your appreciation with a thoughtful bribe & or tip.

The least preferred option is to take the photograph yourself, if you do, please ensure the following:

- Ensure you have permission from the person(s) you're capturing if the subject(s) to be photographed is a person(s).
- Ensure no one is in the shot besides your subject or you that you have the consent of everyone who is in the shot **PRIOR** to capturing the image.



- Ensure the sound to your device is turned off **PRIOR** to capturing the image. The noise from a camera could worry someone in a scene that their photo is being taken without consent and bring them out of a good headspace. If you cannot shut off your sound **DO NOT** take a picture in a play space occupied by others without everyone's understanding. Please do not interrupt a scene to ask either, you will need to wait until they are free to be asked.
- If you are in a dungeon please put your camera or phone away as soon as your image is captured.

Kink

Consent Policy

Redprick requires all attendees and staff to abide by our Consent Policy. Individuals found to be in violation of the policy will be warned, ejected, or banned depending on the severity and frequency of violations.

- No means no! Only yes means yes. (exception: [CNC](#) play)
- Do NOT touch anyone without permission. This includes hugging, groping, back slapping, butt grabbing, nipple tweaking, etc. Just because someone has accepted an embrace or contact before from you in the past does not mean you have standing permission unless previously negotiated. Do NOT assume that if one kind of touch is consented to, that all touch is consented to.
- Do NOT touch other people's belongings without explicit permission.
- While at Redprick events consent can only be given while you are in an intoxicant free period.

WE NEED TO BE CLEAR AND UP FRONT; WE ARE NOT PROFESSIONAL CRISIS COUNSELORS NOR PROFESSIONAL VICTIM ADVOCATES. WE ARE EVENT VOLUNTEERS WHO CARE.

Broken Consent

- In most cases when someone breaks your consent we expect you to notify them immediately so the undesirable action can cease and a conversation can begin towards resolution. This should mitigate most broken consent concerns.
- If you find yourself where you don't want to confront the person due to the heinous nature of the unwanted action, you don't have to. We welcome you to let us be there to help. Our Inquisitors are available anytime during the event.
- If the act was so heinous that you feel wronged, violated, or else you need to report the incident to us immediately so we can take swift action towards resolution.
- If the issue is outside our care capability we will turn to the community's professionals to help provide the best options we can to our community members.
- SASS 1-844-404-7700 24/7 Crises Line (Sexual Assault Support Services) Lane County
- Oregon State Victim Services Line 1-800-503-7983
- Washington State Victim Service 1-800-322-2201
- Lane County District Attorney's Office Victim Services 541- 682-4523 8a-5p M-F
- Lane County Sheriff 911 / 541-682-4150

Our goal is to have ZERO consent concerns at Redprick events.

Scene(s)

A [scene](#) can be defined as consenting participants engaging in BDSM activity for mutual happiness.

- You can have a scene anywhere publicly accessible.
- Do not interrupt a [scene](#); not only is it [taboo](#) here but shunned by the community as a whole.
- If you have concerns about a scene in progress, see the Inquisitors and report your concerns.



- Do not attempt to join a [scene](#) in progress. You must be explicitly invited before joining.

Requesting a Scene

It is not uncommon for complete strangers to ask to engage in a scene with someone. If someone says no, it is **NO!** Don't read more into it, period. Asking again or a second time is [taboo](#) at Redprick.

The Event's Safeword

There is a standing tradition of having an event safeword. Here we do not have a safeword! Wait what, why not? It's simple, a safeword was intended for [CNC](#) play so that someone could enjoy telling another No or Stop and still have an alternative way of signaling the stopping of the [scene](#). If someone says stop, no, or get the fuck off me you asshole at our event we will take all of that as literally as saying stop, no, red etc.. go figure. **The practice of using a safeword actually makes the environment less safe as you rely on one or two words alone to stop a scene vs any negative word, sigh, or gesture etc gaining the attention of those around or an Inquisitor.** You are certainly welcome to use safewords if that is your comfort and you can notify an Inquisitor of your safeword, but understand an Inquisitor will not wait for your safeword unless you tell them you are participating in a CNC scene in which case they will respect the safeword alone knowing the type of scene you are wanting.

CNC Play

CNC or Consensual Non-Consent is a type of play that is normally participated in by veteran members of the community. What is consensual non-consent? This is where you have consented prior to the scene to a type of play where you will be actively resisting and stating that the acts are unconsensual even though they are completely consensual. A common example is a rape scene. Where the participants have a rape that appears to be illegal, wrong, and disgusting while in actuality this scene was negotiated that both participants are happy to participate in.

Fluids

No intentional urine or scat play is allowed at Redprick events. For bodily fluids such as cum, jizz, ejaculate, pussy or cock cream, and any other way you might define the excretion that cums from a human during intercourse and other forms of play. Please use non-porous (plastic backed) protection (ie: chuck pads, puppy pads, plastic sheeting, tarps, etc.) to cover furniture or equipment you will be sitting or playing on while naked. Clean up any spills or messes left by any fluids. Dispose of all paper towels used in the clean up of fluid in the sanitization station waste container.

Fire Play

Fire play is event specific, please see the event addendum for details.

Wax Play

Wax play is allowed in our dungeons but you need to talk with an Inquisitor prior to start.

- They can direct you to a power cord for crock pot use.
- **DO NOT** use any utilities without the consent of The House or Inquisitors
- Class ABC rated Fire extinguishers are required for all wax play
- Fire permit required if using an open flame

Blood Play

We permit blood play in some areas of our events. Please see the event addendum for details. Like any play involving fluids please be mindful of your fluids coming in contact with others. Non consensual contact of body fluids is just that, non consensual and cause for ejection from the event.

- Bring plastic drop cloths to contain all fluids.
- Any fluids that might accidentally escape, cover with dirt as soon as possible.
 - Fluids hitting walls, equipment, toys not in the scene or anything

else other than the drop cloth is not permitted.

- Remember we are in the woods and this is not the best mitigation of risk location.
- We do not provide sanitization station equipment to clean up blood play. Bring your own towels and sanitizer for your play.

Aftercare

Aftercare is the care desired or needed by participants of a scene.

- Seating provided by the event is reserved for aftercare first and foremost. If you are seated and there are no seats left please offer your seat so that aftercare can begin.
- If your partner is having an adverse or alarming reaction to a scene and you don't know what to do, seek help immediately! Help can be from the people around you to staff or EMS.

Sanitization Stations

The event provides a sanitization station for sanitizing play equipment after each scene. Each station will have:

- Two roles of paper towels
- One bottle of 70% alcohol
- One sanitization waste receptacle (this is not for trash, remember this is a 'you packed it in, you pack it out' event)

If you notice a station is low or the waste receptacle is full please let staff know so we can address it.

Negotiations

In the kink world negotiations are what people who want to play do PRIOR to a scene.

- Negotiate:
 - Who can play with you?
 - Where on the body the negotiated person can play.
 - What toys you allow the negotiated person to use.
 - Current injuries, medical conditions, or pain locations to be avoided by the negotiated person.

- Limits, everyone has them! (If you think you don't cum to the house and ask for the Majordomo.
- How long the scene will be.
- How to stop the scene.
- What kind of aftercare (if any) is needed, and who it is needed by.

P.R.I.C.K.

In order for everyone to be on the same page we ask everyone while at Redprick events to use the P.R.I.C.K. (Personal Responsibility Informed Consensual Kink) play style. It's important we all have the same style when we play as it makes for equal understanding of expectations and enhances safety for all. Staff will always address all situations that may arise from the perspective of Personal Responsibility and will never disrespect you or treat you as if you don't have agency over yourself.

- Using another play style such as R.A.C.K. (Risk Aware Consensual Kink) or S.S.C. (Safe, Sane, & Consensual) while at Redprick is [taboo](#).

If you are interested in the differences in play styles there is an article written by [slave psyche](#) that goes into some of the depths about the different play styles and discusses their merits as well as the writers opinions.

Dungeon Monitors, Constables, & Event Policy Enforcement

We have event staff members called Inquisitors who monitor the event including the dungeons for event policy violations, as well as mundane law violations. One of the goals of this event is to meld both the pirate community and the kinky community into one. Having either DM's, (kink) or Constables, (pirate) or both did not seem to meet our objective of blending. So, we created our own entity called The Inquisitors who will be made up of DM's and Constables and take on all the responsibilities of both and more to meet our unique event's needs. Redprick acknowledges both communities are self policing and are quick to report when rules and laws



are broken. We encourage and reward those who report illicit activities to our Inquisitors. It is in all our best interest to play by the same rules.

NCA - Volunteering

Nautical Commerce Authority

The NCA is an abbreviation for the Nautical Commerce Authority. So, what is the Nautical Commerce Authority? Simply put, they are the in-game bankers who oversee our currency system. Think of the NCA as part casino cashier and part banker who stores your earnings and logs transactions.



Ɔubits

Ɔubits are a pirate's currency, coin of the realm. Traded far and wide for all manner of goods.



What can you use your Ɔubits for?

- Official Uses: Bribes, Tips, Reserve Land, Get out of Jail, Toy Reservation, Warrant Service, Announcements, Ads, Class Admissions, VIP entry, and almost anything the event has to offer.
- Community Member Uses: Slave auctions, bribes, tips, camping, gambling, debits, food and drink, barter, etc... Ɔubits not accepted by vendors unless otherwise stated.

What can't you use Ɔubits for?

- [Tangible](#) items. A good test if you're unsure is to ask yourself can I take it with me home to [mundania](#)? If the answer is yes then Ɔubits are not for this use.

Where can I get Ɔubits?

- Everyone receives a purse of cubits the very first time they register at Redprick to ensure they can afford to reserve a camping spot in their first season.
- Ɔubits can be obtained by volunteering before, during, or after the event. Make sure you volunteer so you can have enough to afford a camping spot the next season.

Volunteerism

Our events are operated by community members like you. Some community members' want to donate large amounts of their time to make our event great, and we generally refer to those folks as having a staff infection, seeing as they end up on the event staff. Most community members simply want to give back and participate without the large commitment and for them we have a myriad of 2 to 4 hour volunteer opportunities that you can sign up for. As pirates are a free folk, we recognize and want to remunerate our pirate volunteers in the one true currency any pirate would ever want, Ɔubits!

Accessing your account

There are two ways to use Ɔubits. The more traditional method is to seek out the NCA building once on site and ask a teller to make a withdrawal. Your account will be reviewed, and if your balance has sufficient funds, you will be paid the requested amount. There is a second method to use your Ɔubits. You can log into your account and enjoy spending your coin! The interface will become your virtual coin purse. You can transfer Ɔubits between your account(s) and other's account(s), check your balances of each of your accounts, tip anyone you want. Exchanging currency is easy with



our digital currency system. If you have issues with your account, the NCA will have posted hours on site where you can get assistance. As soon as you are completely registered for an event, you can use your account.

Ownership

- **Q**ubits are owned and supplied by the event management company for use at Redprick events and are part of the in-game currency system. To frame this we ask you to think of this like Monopoly money where you get a set amount to start the game and at the end of the game you return it. You can return it each event or when you decide you will no longer be attending future years.

Pirating the NCA

Pirating the currency or currency system of the NCA is forbidden! Any attempt to manipulate, alter, damage, destroy, change, or defraud the currency or currency system will be considered an act of heinous misconduct, and will result in stern consequences.

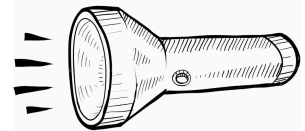
The currency and its system belongs to the event management company and is integral to the events operation. Any attempt to manipulate, alter, damage, destroy, change, or defraud the currency or currency system will be seen as an attempt to cause financial damages to the business. The full force of the law will be utilized to seek reparations for losses if you manipulate, alter, damage, destroy, change, or defraud the currency or currency system. Bottom line, use the currency and its system as intended. If you have questions about something you'd like to do and have concerns about it being taken in a poor light, please go to the NCA and ask permission.

Ambience

Nighttime Lighting

In order to maintain the ambience of the night time festivities, it is **taboo** to use the following types of lights due to their wide beams of light or high lumens that can have a negative impact on the night vision and the ambience of the event:

- Lanterns, wide beam or flood lighting. If you have a light that can adjust, keep the beam in spot mode or the narrowest beam setting possible.
- Any device emitting light greater than 200 lumens of light.
 - Lights that meet the 200 lumen or less requirements are available at Harbor Freight & Tool for [\\$1.79](#) or 2 for [\\$2.99](#).



Your light should be kept aimed at the ground at all times, again to not ruin the night vision of other community members'.

Tips

- If you only have a high power light and don't wish to purchase a low power light you can take painter's tape and mask over the front of your light to reduce the output.
- If you feel fancy a red gel covering makes a huge impact in reducing light noise while still illuminating the area.
- Please be respectful of our efforts as we work hard to create an ambience in the evenings, and don't want it spoiled for everyone.
- Exceptions: during an emergency any light can be used.



Amplified Sound

Amplified sound is a privilege permitted in your encampment. As with every privilege, community members must respect other community members with said privilege. If a complaint is made to you about the volume or content of an amplified sound, be respectful and lower the volume or change the content if inappropriate to the period.

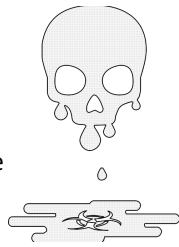
- The amplified sound must be appropriate for the time period we emulate or directly related to an officially approved activities such as kink related music.
- All amplified sounds should be:
 - Pirate or Kink friendly
 - Only heard by those who are the intended audience
- The event reserves the right to cease any amplified sound at any time, for any reason.

Intoxicants

Intoxication

While we welcome legal intoxication we ask for maturity and respect from all who wish to partake. We ask the following of those who partake:

- Be responsible and know your limits. If you are overly intoxicated stay in your camp! Yes this means you!
- Remember, our goal is to create an environment of informed consent, where each and every person knows what's expected of them based on the consent they have given. Consent can become challenged when alcohol plays a role in the process. As such it is [taboo](#) to consent to play while intoxicated at Redprick.
- Intoxication is not permitted in Redprick playspaces, such as dungeons or little areas.
 - If you appear to be visibly intoxicated you will be asked to leave to your camp. -This is our



REDPRICK - The Community Experience



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standard judged solely by our Inquisitors opinions of your state. Arguing will only get you kicked out of the event, don't be that person.

See our event addendums for specific event site intoxication policy.

Camping

Camping

At Redprick events once you have secured your tickets, you are immediately eligible to pick your camping location. Camping is handled on a first to register, first to get access to the camping reservation system. **We offer no general or open camping at our events; everyone must select a spot.**

Evening Festivities

A long-standing tradition of pirate events is the late night social circles, drum circles, minstrels and bards playing tunes all around a campfire. At Redprick we aim to keep this tradition alive and encourage our attendees to burn the midnight oil and enjoy themselves. If this is your first event and you are one who values their sleep please think about ear plugs or means to dampen the noise.

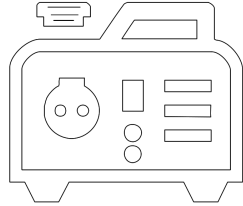
Oh, there is another very normal sound that occurs really anytime at Redprick events but seems to really pick up in the evenings. That sound is always normal and expected, sometimes even scored. Don't be surprised if you wake and find a score affixed to your tent.

Generators

- Generators are allowed in your encampment, but they are also a privilege. If a complaint is made about the volume of a generator, please find ways to lower the

volume, even if it's below the listed decibel level.

- Generators need to be kept below 70 dB(A) at all the limits/boundaries of your encampment 7am until Sundown.
- Generators need to be kept below 50 dB(A) at all of the limits/boundaries of your encampment Sundown until 7am.
- If assistance is required to determine the volume of a generator, please ask an Inquisitor for assistance.
- Generator users need to have a 2.5 lb Class ABC fire extinguisher within 10 feet of the generator. The fire extinguisher must be fully charged and inspected within the last 10 years.
- You will need an event fire permit prior to the use of a generator. Permits can be obtained from the Inquisitors



The event reserves the right to refuse use of generators at any time.

Waste

All Redprick events are 'you pack it in, you pack it out' events. We do not provide trash services. This is an added expense that we don't wish to pass along to the attendees.

- Please ensure you check out with the Land Steward to ensure they know you have left and can verify your space was left as good, if not better than you received it. This eliminates those who'd dump their trash on your space to blame you after you are gone.
- Anyone leaving trash will not be allowed to return.

Pet Responsibility & Cleanliness

- Public Areas:
 - Pets must be on leash, crated, caged, tethered, in the manner in which the owner or [responsible](#) party can maintain control of the

pet to ensure no one is greeted by the pet without the consent of the person being greeted.

[Responsible](#) parties/pet owners are required to clean up after their pet. This means carrying a way to remove the pet's waste at all times. Failure to do so is grounds for staff to ask that the pet be removed.

- Private areas of:
 - Pet Cleanliness must be maintained in private encampments as well. Please remove pet waste promptly and properly.
 - If a pet is disturbing the peace, staff may ask the [responsible](#) party/owner to remove the animal from the premises.
- All Areas:
 - Pets must have a [responsible](#) party with them at all times.
 - Pets may not generate loud noises during the event.
 - Having a pet in your campgrounds is a privilege extended to all and can be revoked at any time.
 - All animals at the event must wear an event wristband marked with who owns it. If a pet cannot be tagged then the pet cannot make landfall at Redprick.

ADA Service Animals: Redprick welcomes service animals trained to aid their owners in times of crisis or need. Please take the time to acquaint yourself with the ADA Guidelines before arrival. [Frequently Asked Questions about Service Animals and the ADA](#)

Vehicles & Trailers

Vehicles & vehicles with trailers are what we refer to as whales & moby dicks. Your whale or moby dick must be moored in the harbour, in an assigned mooring space while at Redprick.

- Mooring at Redprick is defined as parked, stopped, standing, or otherwise stationary.



- All vehicles and trailers (if unattached) must have an event ticket visible & legible by staff on the dash or affixed to the driver's side window. In the case of an unattached trailer affixed where it can be seen by staff and is safe from the weather. You might need to think ahead if you plan to separate your trailer and have a paper pocket to protect your ticket from the weather.
- Our event camping areas are not parking lots. Once parked in your campsite we ask that you remain there until you are ready to permanently leave the event. Our events are immersive events and once our event begins our attendees have a reasonable expectation that camping is free of moving vehicles, notwithstanding emergencies.

Recreational Vehicles & Travel Trailers

- Recreational Vehicles, motorhomes, and travel trailers, or as we call them Sperm Whales are allowed as a general rule. Some of our events have limits or special rules regarding their use. Please see the event addendum for the event you are attending to know the specific policy for that event.
- Your ticket is required to be affixed inside to the driver's side window or on the dash of any vehicle.



- Our event camping areas are not parking lots. Once parked in your campsite we ask that you remain there until you are ready to permanently leave the event. Our events are immersive events and once our event begins our attendees have a reasonable expectation that camping is free of moving vehicles, notwithstanding emergencies.

Fire & Heat

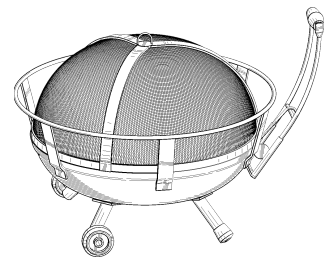
As a community we are all [responsible](#) for the fire danger that one another might generate. If you find yourself wanting to use a fire, flame, fire pit, stove, lantern, candle, heater, smoking device, generator or anything else that generates heat or spark, you will need to get a Fire and Heat inspection permit from the Inquisitors **PRIOR TO USE**. Our events are generally hosted in a forest with dried wood, deadfall, and dried grasses all around us. Please be respectful of this danger.



Our fire policies are developed in conjunction with ODF (Oregon Department of Forestry). Not following our policies will not only jeopardize our event and certainly get you fined, more importantly can potentially cause harm to the forest, people, and wildlife. Please do your part to protect what we all love.

Open Flame Fire Pits

- Must have permit from Inquisitors prior to use
- The fire must be soberly monitored at all times. Leaving a fire unattended is **NOT** permitted and will result in the immediate loss of your fire permit. If ODF happens to find your camp with an unmonitored fire expect to be fined.
- Fires must be contained in a self-contained fire pit, which is free standing and constructed of non-flammable materials
- Pits must be stable and be able to withstand being bumped into.
- If the pit has a mesh bottom or embers fall from the pit, a metal shield is required. (flat



metal oil drip pans work wonderfully for this and are cheap)

- The area surrounding the fire pit should be clear of flammable debris and brought to bare earth in a 5' radius around the pit.
- The pit must not be under anything, such as a tree or pavilion that are closer than 15' from the flames of the fire.
- Fuel needs to be 10' away from the pit.
- Two qualifying extinguishing sources kept at the 5' radius & opposite sides of the pit from one another.
- You **MUST** have a shovel or hoe preferably both
- You must provide your own wood, any wood on site is NOT for use unless so designated by the event available for use.

Gas Fire & Heat

- Must have permit from Inquisitors prior to use
- Must be used as the manufacturer recommends.
- The gas fire must be soberly monitored at all times. Leaving a fire unattended is NOT permitted and will result in the immediate loss of your fire permit. If ODF happens to find your camp with a fire unmonitored, expect to be fined.
- Needs to be stable and unable to be kicked over.
- Must have a 2.5 lbs or larger of a charged ABC type UL listed fire extinguisher within 10'.
- You **MUST** have a shovel or hoe preferably both

Candles

- Must have permit from Inquisitors prior to use
- Needs to be stable and unable to be kicked or knocked over.
- Must have a qualifying extinguishing source within 10'.
- You **MUST** have a shovel or hoe preferably both

Tiki's

- Liquid fuel tiki's are no longer permitted. With the advent of electric tiki's you can achieve much of the desired effect with ZERO risk of fire.

Generators

- Must have permit from Inquisitors prior to use
- Must be used as the manufacturer recommends.
- Needs to be stable and unable to be kicked over.
- Must have a 2.5 lbs or larger of a charged ABC type UL listed fire extinguisher within 10'. You **MUST** have a shovel or hoe preferably both
- Fuel needs to be 10' away from the flame or heat.

Smoking

As these guides are to benefit the community as a whole we ask you to keep the community in mind when you smoke.

- Cigarettes, cigars, joints, vapes, pipes, dabs, hookahs, etc. are all considered to be smoking.
- Smoking is permitted within your camp and in designated smoking spots in the event space
- The onus is on the individual smoking to ensure their impact is acceptable by gaining the consent of all around before partaking.
- Smoking while in motion is not permitted at our event anywhere.
- Develop your smoking area.
 - The smoking area needs to be outside. You may not smoke in a tent or building.
 - Any overhead structure must be a safe distance away from any heat source.
 - Your smoking area must be free of ground foliage, grasses, and debris



for 3' in all directions from any smoker.

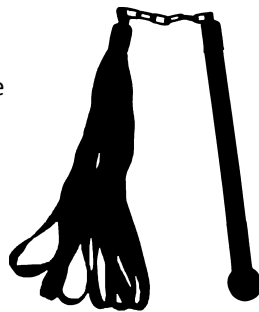
- You need to have a qualified extinguishing source. You must have a shovel or hoe preferably both.
- Each smoker needs to have a butts can that has a minimum of 3" opening and 1" of water in it and nothing else inside. Coffee cans or clean paint cans are ideal.
- You must keep your lit consumable over the ash can at all times when not being smoked.
- You need to take your butts with you when you leave the site.

Fire Play

We take fire and the associated risk very seriously at Redprick. There is ZERO room for error as errors result in burns or worse. In order to qualify for a permit you will be assessed on your knowledge and fitness to use fire on another. If the Inquisitor is satisfied with your responses the Inquisitor will get a member of the House to reevaluate the answers provided. If both parties agree you didn't meet the event standards you will not be issued a permit. We know this will be disappointing but understand in our opinion you don't meet our minimum standards. The solution is to take more fire safety education and reapply next event.

Evaluation Topics

- Fire safety
- Fuel knowledge
- Human burn safety
- Emergency response
- Awareness



Fire Play

- Must have a fire play/performance permit from Inquisitors prior to play
- See the event addendums to determine if fire play is permitted at your event.

Fire Performance

- We suggest all performers having [fire performers insurance](#).
- Must have a fire play/performance permit from Inquisitors prior to performance
- See the event addendums to determine if fire performance is permitted at your event.

Qualifying Extinguishing Source

Choosing the right extinguishing method can be the difference between life and death. Each camp will need a spade headed shovel or hoe (full length not the mini gardening tools). This is an ODF requirement for anyone using fire or generating heat and **DOES NOT** count as one of your qualifying extinguishing sources. Below is a list of suitable fire extinguishing sources.

- ABC type UL listed fire extinguisher 2.5 lbs or larger of a charged
 - Required for liquid or gas fueled heat or fire sources
- 5 gallons of water in an open bucket
 - Not suitable for liquid or gas fuel fires.
 - Required for open flame wood fueled fire pits
 - Ensure you know if you need to bring water for your fire buckets before you arrive.



- Any other sources are at the discretion of the Inquisitors. Avoid these if possible as they may not be allowed! If you have questions, reach out to the Inquisitors before the event.
- Investing in two 5 lbs ABC fire extinguishers is a great investment in your safety. While not cheap you will have them both while camping and at home and can save your life. You won't regret your purchase and you will have it for years to cum.



Medical Services

Redprick understands and respects that in the kink community that Masters, Doms, & tops all keep proper first aid kits as part of their care/aftercare program. In this spirit we ask that everyone keep a well-stocked [first aid kit](#) with the supplies they might need while on a weekend long kinky pirate adventure in the woods away from medical services. Don't overlook Ibuprofen, sun tan lotion as well as burn cream in your kits. Also remember to bring your prescription medications like Epinephrine, blood sugar meds and monitor, or any other medication prescribed no matter how infrequently you need it. It's better to have it and not need it than have an ambulance arrive to take you away. This not only affects you but those around you and staff in a potentially preventable situation. In the event of an emergency we do have volunteer staff designated as an emergency response team (our Bonesetters) to render good Samaritan aid while awaiting official Emergency Medical Services.

We suggest that everyone bring ample hand sanitizer with them and use it often. The event does not supply hand sanitizer other than in the buffies.

Enforcement

The staff department charged with enforcing the Community Experience are the Inquisitors. Inquisitors are staff members and carry the same authority as the House in regards to enforcing the Community Experience. The Inquisitor's judgment is final and seeking the House will not change the outcome.

- Always comply with an Inquisitor's decisions. Choosing to not follow an Inquisitor's request/decisions will result in ejection & most likely banishment from all Redprick events.



- If you wish a review of the decisions made by the Inquisitors team, you can fill out a general request form located on our website and it will be reviewed post event by the House.

Incidents & Reports

Our Inquisitors stand ready to help when things get out of hand or you feel that issues are out of your control.

- The Inquisitor's main station is marked with the Inquisitor insignia. Please see event addendum for more information
- You can also ask any staff member to summon the Inquisitors to your location
 - The Land Steward can summon Inquisitors
 - Pier 69 can summon Inquisitors
 - The House can summon Inquisitors
- Inquisitors will take reports on any policy or law violation that occurred while at our event.

Warnings

This serves as your only warning, by purchasing a ticket to Redprick you have accepted the policies outlined in this Community Experience guide and agree to follow them. We are very firm to keep the experience the same for all who attend by adhering to these guides.

Departure from The Community Experience

Redprick uses a three strikes system for most minor violations against the community guidelines.

- First Strike:
 - Contact is made with a community member, staff, vendor, or performer about their departure from The Community Experience. Discussion towards resolution and prevention of further departures.

- Second Strike:
 - Contact is made with an attendee, staff, vendor, or performer about a second departure from The Community Experience.
 - A second Inquisitor will be present as a witness to the issuance of the second strike and to review the situation and conclusions of the first Inquisitor. Discussion towards resolution and prevention of further departures.
 - Notification given that this will be the last time that they will be warned before ejection.

- Third Strike:
 - Ejection from the event. Attendee ejection must be done by the Head Inquisitor or the Majordomo.
 - Liquidation of the personal Cubit account

Ejection

If you get ejected you must immediately pack and leave. The head Inquisitor will determine how much time you have to be off site. If you refuse to leave or take longer than the time established by the Inquisitors, then law enforcement will be summoned, and you will be banned from Redprick events.

- If you are ejected you will NOT receive a refund.
- You're expected to leave immediately.
- You may not return to our site until the following year.
- Ejection can lead to being banned but is not always the case.

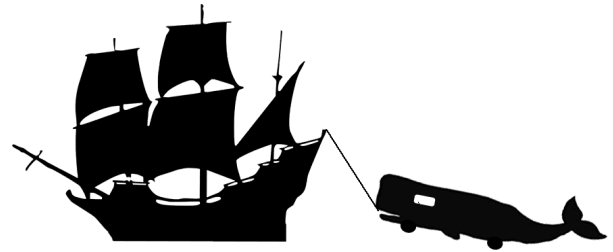
Vehicle Removal

If you fail to follow the Community Experience with regards to parking your vehicle, here are the steps staff will take.

- First we will ask anyone who is near and around the vehicle if they own the vehicle or know who does. This is the first attempt to get the vehicle in compliance with The

Community Experience or staff's special request.

- Step two we will contact the person listed on your parking pass by going to their camping location as marked in our camping reservation system. If you are not accurately assigned to camp spot this can lead us to not being able to find you and thus moving to step 3
- We will tag the vehicle with a bright green tag stating this vehicle is in violation of The Community Experience. We will wait 1 hour after we tag the vehicle.



- Finally after we have made all the above efforts we will make one final attempt to find the person listed on the parking pass and if contact is not made we will call a tow service to remove the vehicle from the property.

We urge everyone to be a respectful community member and follow the vehicle policy so this never has to happen.

Violations of the Law

Violating the law at Redprick will not be tolerated. If you have or are suspected of breaking the law, the local law enforcement agency will be notified.

- If you report a violation of the law to us, we will contact law enforcement.
- If you feel a law has been broken, please see the Inquisitors or call local law enforcement. You must let staff know if you called law enforcement immediately after you contact them. Noted exceptions are emergencies where you're unable to get to staff.
- If you are arrested and removed by law enforcement you are not welcome back to the site. If you have property on site you need to make arrangements with your friends to have it removed or take it when



you are arrested. Any gear left behind will become property of Redprick and Redprick is not responsible for any property left after the event.

Reserved Rights

Our goal with this guide book is to make a uniform experience for everyone who attends Redprick events. With that said the following will be the exception not the standard practice. From time to time changes in the moment are necessary. Those changes could be to improve on a flaw in the current guides, to remedy a safety concern, or to solve any number of issues that the guide doesn't address. The House will reserve the right to change, subtract, add, or amend the community experience at any time without notice. We will always keep the website version the most current and there are version numbers right on the cover to help ensure you have the most up to date.

Rebuttal

If you feel that you have been subjected to adverse action and you wish The House's review of the situation, we encourage you to fill out the [general request form](#) found on our website. This request will be reviewed post the event.



Definitions

Definitions provided by MERRIAM-WEBSTER 2019

Taboo:

1. a prohibition imposed by social custom or as a protective measure.
2. something that is not acceptable to say, mention, or do : something that is taboo

Responsible:

1. able to answer for one's conduct and obligations : TRUSTWORTHY
2. able to choose for oneself between right and wrong

Tangible:

1. capable of being perceived especially by the sense of touch : PALPABLE
2. substantially real : MATERIAL
3. capable of being appraised at an actual or approximate value

Remunerate:

1. to pay an equivalent for

Safety:

1. the condition of being safe from undergoing or causing hurt, injury, or loss

Definitions provided by Event Management

The Community Experience:

- This is the name of this community guide book.

Mundane:

- Referring to life or living outside of the event.

Mundania:

- Is the land outside of the event.

Scene:

- A time period of BDSM activities (play). Also used to refer to the BDSM community ("the Scene").

Intoxicant:

- Anything that impairs your decision making process. To include but not limited to: Alcohol, Marijuana, & Prescription Medication.

Acronyms provided by Event Management

P.R.I.C.K.:

- Personal Responsibility Informed Consensual Kink

R.A.C.K.:

- Risk Aware Consensual Kink

S.S.C.:

- Safe Sane Consensual



Intentionally Blank



Black Sails Adventures Addendum

Arrival & Departure

1. Arrival

- 11am for general admission
- 9am for VIP admission

2. Departure

- 3pm for general admission
- 5pm for VIP admission

Dungeons Play Spaces

Please recognize that dungeons are **quiet zones**. Conversations in play spaces need to be kept to a whisper or not at all which is preferred. Dungeon play spaces include:

- The Brig
- The Plank
- The Yardarm
- Sirens Calling

Playspace Etiquette:

- You can use any piece of play equipment that is in our dungeons
- Please be respectful of others and between scenes check and see if anyone else would like to use that station.
- Never interrupt a scene
- Do not crowd around people playing, D types can and will alter from being very close to their s type to wielding long distant toys like whips and need room. If you get hit by a toy you have been warned! A good rule of thumb is no closer than 6'.
- Seats provided by the event are for aftercare first and then voyeurism.
- Clean station equipment between each use and or each person coming in contact with the furniture.

- Keep any light you use to the absolute minimum.
- Only use low power lights.
- Do not play personal music in the play spaces that already have music in them.
- Do not adjust the lighting, get the Inquisitors if you need help with the lighting.

The Plank

This is our extreme dungeon set aside for veteran members of the community. The Plank play space is a place where CNC is permitted without telling an Inquisitor that you are having a CNC scene. This is a place where you can let your inner sadist play without fear of reprisal or judgment.

This warning is posted around The Plank to ensure everyone knows what play space this is and to warn of what they might see might not be palatable!



The Plank



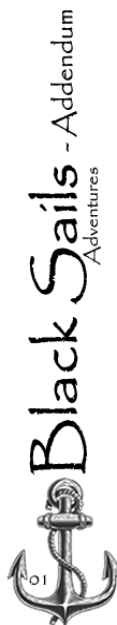
This is the Extreme dungeon play space.

This area is for seasoned veterans who fully understand BDSM and all of it kinks. If you don't consider yourself a veteran scene member this is not for you.

This is NOT a Game or a Joke!

Beyond this gate lies kink that might offend you, scare you, or make you sick, you have been warned. If you see something that you feel is wrong see an Inquisitor but DO NOT interfere.

Black Sails
Adventures



Little's Corral

We have a special place for those who enjoy age play called the Little's Corral.

Little's Corral

- Unsupervised activities are between the hours of 10am-1pm & 2pm-6pm.
- Supervised activities will be scheduled on the Black Sails Adventures website under event schedule.
- No activities of a sexual nature will be in the Little's Corral area during this time. Any pushing of sexual agendas during this time will be [taboo](#).
- The space does not permit voyeurism.

Little's Corral After Dusk

- Unsupervised activities are between 7pm-10pm
- Supervised activities will be scheduled on the Black Sails Adventures website under event schedule.
- The space does not permit voyeurism.
- The corral after dusk is a place where consenting age-players can enjoy activities of a more sexually geared nature. Consenting sex interactions and exchanges are permitted during this time

Siren's Calling

Siren's Calling is a private play space open to all attendees. This play space is for those who are seeking more intimacy between partners. On the door of Sirens Calling there will be a flip sign. On one side a red light and on the other a green light. If the sign is on the red light this means the space is occupied and to please come back at another time. We ask that scenes last no longer than 1 hour in this space to give other attendees an opportunity to enjoy the space. As always, clean all equipment before leaving by applying our sanitizer, and allowing it to sit for no less than 3 minutes before wiping down. Wiping is not necessary if no one is waiting for the space.

Casual Mundane Clothing

At Black Sails Adventures we ask that you are in garb at all times. We are an immersion event and would prefer if you are always in garb but we also know a person's tent is their castle.

Cell Phones

This device creates a magic that most certainly should not be trusted by any who fly the black!

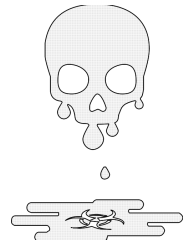
At Black Sails Adventures we have embraced the cell phone but ask that it be used as an aid to our period recreation vs a reminder of mundania. We ask the following:

- That you ALWAYS have your cell on silent mode.
- While out and about that you refrain from any texting, calls, or video calls.
- That your cell phone isn't used in a dungeon play space unless it's to take a photo. Please see the Photography section above.

Intoxications

- We do not permit those who are visibly intoxicated to walk about the town.

IF YOU APPEAR TO BE VISIBLY INTOXICATED YOU WILL BE ASKED TO RETURN TO YOUR CAMP - this is our standard, judged by our Inquisitors.



- Intoxicants are not allowed in the dungeons or play spaces
 - [The Plank](#)
 - [The Brig](#)
 - [The Yardarm](#)
 - [The Little's Corral](#)
 - [Siren's Calling](#)

Pet Responsibility & Cleanliness

- Event Space:
 - Pets are **NOT** allowed on the streets or in the event space. Keep this in mind that your pet is only allowed in your camp.
- Private Encampments:
 - Pets must potty in your encampment, no exceptions.
 - Pet Cleanliness must be maintained in private encampments. Please remove pet droppings promptly and properly.
 - If a pet is disturbing the peace, staff may ask the [responsible](#) party/owner to remove the animal from the premises.
- All Areas:
 - Pets must have a [responsible](#) party with them at all times.
 - Pets may not generate loud noises during the event.
 - Having a pet in your campgrounds is a privilege extended to all and can be revoked at any time.
 - Pets must be licensed as appropriate.

Sex Positive

This is a sex positive event which means we encourage [responsible](#) consensual adult behavior. Sex, sexual activity, and sexy pirates being super sexy are encouraged! 'yeah baby'

- Please practice safe sex
- If you have or suspect you have an STD or an STI you must disclose this to anyone you have sex with prior to sexual intercourse.
- Most of our site is completely private from outside eyes and complete nudity is welcome. There are portions that can be viewed from the public street and Lane County Ordinance 6.100 (1) that prohibits visible nudity of genitalia would apply to these areas of our event.
 - Lane County Ordinance 6.100 (1) states: No person, eight years of age or older, shall on public or private property, expose his or her genitals to

another person, except within the boundaries of private property with the permission of the owner of said property, that is screened so that the act cannot be viewed from any other property.

- Please ensure if you are nude or where your bare skin can contact seats, benches, or anything that's not yours that you bring something (towels are common) to act as a barrier between your bits and the contact surface.

- ...oh, and If you want to fist fuck on the streets of the event or anywhere else not prohibited by law please feel free! If you don't know the reference see Rasputin

RV's & Trailer:

Recreational Vehicles aka motor homes are not allowed at Black Sails Adventures due to site limitations. If you have to have your RV to sleep at night reach out to our Land Steward

Solo camping

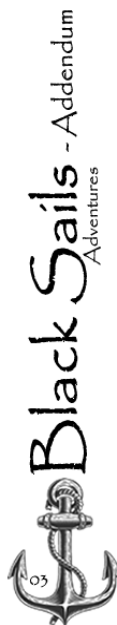
Black Sails Adventures offers solo camping for those people who are camping alone, want to remain alone and want the safety of having staff nearby. To arrange solo camping, reach out to the Land Steward to make arrangements. The Land Steward can be reached via the [Port Authority office](#).

Fire play & Fire Performances

Fire play & performances are permitted at Black Sails Adventures with a fire play/performance permit. This is **NOT** a fire permit but a fire play/performance permit. We expect all play/performance will be conducted with the highest regards for safety.

The River

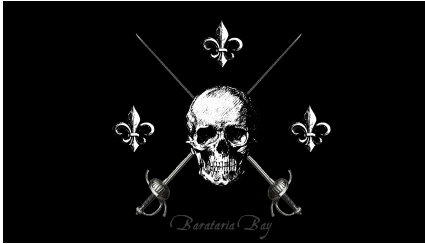
Garth said everything we need to know lol. The river on the property is for use by attendees. There



are no lifeguards on duty and you use it at your own risk.
With that said there is a small beach access near the
bridge, this is the only place we allow attendees to access
the river.



Intentionally Blank



Barataria Bay Addendum

Our Event Site Layout

We have four major areas within the event space.

1. *The Temple*

- a. The temple is where you will find the locals to the bay, such folks like the House, and the Inquisitors.

2. *Temple Pit*

- a. This is our town center, where pirates cum to seek warmth from the flames, comradery of a group, and the latest scuttlebutt of other pirates and their loose lips.

3. *Grande Terre*

- a. This is by far the largest plot of land in the bay. It is host to any who wish to enjoy its grounds. You will find our dungeon play space here as well as other pirates and miscreants.

4. *Grande Isle*

- a. This is our mourning location, you can secure your whale, or moby dick in these waters and know you are in protected waters.

Sub-Events

At Barataria Bay this event is all about the sub-events! Not only are they permitted, they are the event. This event was designed around the concept that ships, crews, and encampments host activities to show off and share what they want to see at the event. We ask all to be mindful of the event's theme: Early 1800's Louisiana coastal waters (Cajun country), with a very heavy French influence. As you create your events and activities and do your best to

incorporate the event theme into all that you produce.

Sex Positive

This is a sex positive event which means we encourage [responsible](#) consensual adult behavior. Sex, sexual activity, and sexy pirates being super sexy are encouraged! 'yeah baby'

- Please practice safe sex
- If you have or suspect you have an STD or an STI you must disclose this to anyone you have sex with prior to sexual intercourse.
- Most of our site is completely private from outside eyes and complete nudity is welcome. There are portions that can be viewed from the public street and Lane County Ordinance 6.100 (1) that prohibits visible nudity of genitalia would apply to these areas of our event.
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 - Please ensure if you are nude or where your bare skin can contact seats, benches, or anything that's not yours that you bring something (towels are common) to act as a barrier between your bits and the contact surface.
- ...oh, and If you want to fist fuck on the streets of the event or anywhere else not prohibited by law please feel free! If you don't know the reference see Rasputin

Fires

Barataria Bay is a unique event where the event hosts a massive communal fire pit. Normally the time of year we host Barataria Bay there is a fire ban in place and we get special fire permits from the government to have the fire pit. We are closely governed in our use. One of the reasons they grant us this permit is because we forgo the idea of individual fire pits.

- At Barataria Bay encampment or personal fire pits are [taboo](#).
- Our fire pit is 10 feet in diameter and kept stocked by the event.
- The fire pit is operated in the evening and morning by staff & volunteers.

Camp Size

Camping spaces are defined by ship class. Each ship class has an approximate size to help you determine which size is best for you or for your crew. The approximate size will NOT be the exact size of your camp as the camps are subject to the shape of the land itself, vegetation, and the roads. When selecting a camp from the map you will see the contour and the general space based on the land features.

Class	Approx Size	Sqft	Color	Cost
Sloop	15 x 15	225	Blue	60 ¢
Brigantine	20 x 20	400	Yellow	200 ¢
Galleon	25 x 25	625	Purple	312 ¢
Ship of the Line	50 x 50	2500	Red	1250 ¢

Checking In

Checking in is simple and easy, on your way in from Pier 69 you will see the Port Authority camp, stop in say hi, let them know you are on site. If you don't know where your camp is, the Port Authority can show you on their map and take you to your spot if necessary.

Checking Out

When the adventure ends and it's time to leave we expect everyone to do their part and pack out what they packed in. The land should look better than when you arrived. When you are all packed up and ready to leave, check out with the Port Authority. Get a clean bill of passage back to open waters. This protects you from someone else dumping on your land at the end of the event after you have left and you and your group getting the blame. *Leaving the land with trash and debris will automatically get you and those camping with you banned for one year.*

Site Property

The property the event is held on is a registered tree farm. Everything that has a green bit growing from it is **EXTREMELY** important to the site owner. Please do **NOT** harm these trees, saplings, twigs in any manner. If we see you cut anything from the property you will be ejected from the event and subject to civil penalties.

The stream / river next to the property is off limits and not on the events property. Please don't use the water as it is not safe to drink and we have no right to use.

Please see the sitemap to be aware of where the property boundaries are. While we are in the forest we are also on private lands. Nothing anywhere near our site is public lands so please stay on the event site. Being on someone else's lands is grounds for arrest.

The upper area of the property is off limits to all attendees except as escorted during the Predator / prey hunts.